Sprint 1 Retrospective

* What did the team learn in this sprint?
  + Technical and technological aspect
    - Insight into which languages are preferable when developing a system that ought to execute work concurrently
  + Process issues
    - A person is required to keep the meeting on track
    - The meeting efficiency fluctuates
  + Documentation related matters
    - Apply our process used when working with code to documentation
  + Distributed systems
    - During lectures in the Fault Tolerant Programming course we learned about developing distributed systems by creating messaging systems concurrently using both OTP and our own implementations
* What worked well during this sprint?
  + Social contract sets expectations for team members
  + Came up with a viable project idea
  + Documentations, for instance branch model and working process
  + Start trying to assign tasks to each member
* What can be improved during the next sprint?
  + Delegate the work better (during the meetings and individual tasks)
  + More focused meetings
  + Have an agenda for each meeting
  + Have designates breaks to work as a refresher
* Was this sprint affected by unavailability of any members? Please list all the members who were not available, the extent of unavailability and reason e.g. sickness.
  + No, all members of the development team were present on all meetings.